



O trenzinho do bebê

Arr: Farley Derze

$\text{♩} = 80$

Flute

Piano

E. Bass

4

Fl.

Pn.

E. Bass

7

Fl.

Pn.

E. Bass

C9 C9 Fm6/C

Fm6/C C9 C9

Fm6/C Fm6/C D/C F/C

Detailed description: This is a musical score for the piece 'O trenzinho do bebê' by Farley Derze. The score is arranged for Flute, Piano, and Electric Bass. It is in 6/8 time with a tempo of 80 beats per minute. The piece is divided into three systems, each starting with a measure number (1, 4, and 7). The first system (measures 1-3) features a Flute part with a melodic line, a Piano part with a rhythmic accompaniment of eighth notes, and an Electric Bass part with a simple bass line. The second system (measures 4-6) continues the same parts. The third system (measures 7-10) concludes the piece with a double bar line at measure 7, followed by a key signature change to D major and a final cadence in measure 10. Chord symbols are provided below the bass line in each system.

10

Fl.

Pn.

E. Bass

Ab9 E9 Bb/D

13

Fl.

Pn.

E. Bass

C9 C

17

Fl.

Pn.

E. Bass

C9 C9

21

Fl.

Pn.

E. Bass

C9

Fm6/C

F6

Em#5

8va

24

Fl.

Pn.

E. Bass

Ebm6 #11

Dm#5

Ab9/C

B°

26

Fl.

Pn.

E. Bass

B°

Gsus

C

♩ = 110

28

Fl.

Pn.

E. Bass

31

Fl.

Pn.

E. Bass

tr

C \flat 9, \flat 13 *C*

34

Fl.

Pn.

E. Bass

tr

Dm7 *G7*

38

Fl.

Pn.

E. Bass

Cm7 *F7* *B \flat 7*

40

Fl.

Pn.

E. Bass

Cmaj7/D

Bbmaj7/C

42

Fl.

Pn.

E. Bass

Abmaj7/Bb

F/G

C6

45

Fl.

Pn.

E. Bass

Em7 b5

A#5 b9

Dm7 b5

G#5 b9

47

Fl.

Pn.

E. Bass

Cm7 b5 F#5 b9 Bbmaj7 Cm7 C#° Bb9/D

49

Fl.

Pn.

E. Bass

Em7 b5 A#5 b9 Dm7 b5 G#5 b9

51

Fl.

Pn.

E. Bass

Cm7 b5 F#5 b9 Bbmaj7 Cm7 C#° Bb9/D

53

Fl.

Pn.

E. Bass

Cm7 B7 Bbm7 A7

55

Fl.

Pn.

E. Bass

Abm7 G7 F#9

1.

♩ = 80

2. Improvisos

57

Fl.

Pn.

E. Bass

F#9 F#9 Bm6/F#

60

Fl.

Pn.

E. Bass

Bm6/F# F#9

63

Fl.

Pn.

E. Bass

G#m G#m#5 G#m6

67

Fl.

Pn.

E. Bass

Bmaj7 F#/A# Am6 E/G#

71

Fl.

Pn.

E. Bass

C/G D/F# E/G# F/A

75

Fl.

Pn.

E. Bass

E G#9 E#11 G#b5

79

Fl.

Pn.

E. Bass

E#11 G#b5